

Scope Shown: LEU-56994 Leupold Mark 4 MR/T 1.5-5×20mm, M3

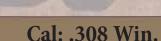
Note: Scope & rings not included.

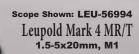
PANTHER LR-308L

RFLR-308L

• 18" Lite Contour Barrel

Retail\$1499.00





Note: Scope & rings not included. PANTHER LR-308B

RFLR-308B

18" Bull Barrel

Retail\$1159.00



Cal: .308 Win.

Please Note:
Additional Upgrades
Located On Pages 43-45

Each rifle comes with 2- 19 rd. Magazines, 1- Nylon Web Sling and 1- Cleaning Kit

CHAMBER SIGHTS HANDGUARD BARREL BOLT CARRIER 18" Length 416 Stainless steel Lite Phosphated 8620 steel holt **PANTHER** Contour, Black Teflon coated carrier, heat treated and plated Carbon Fiber Free Float Tube None 6 grooves, right-hand · .308 Winchester Phosphated steel bolt, heat LR-308L (mounting optics only) w/bipod stud, Standard Length 1x10 twist, button rifled treated and plated per Mil (RFLR-308L) · Custom Compensator Lightweight Gas Block 18" Length4140 Chrome-moly steel Phosphated 8620 steel bolt carrier, heat treated and plated **PANTHER** Ribbed aluminum free float tube bull barrel .308 Winchester Phosphated steel bolt, heat Carbine Length LR-308B 6 grooves, right-hand (mounting optics only) Bipod stud installed treated and plated per Mil Spec. 1x10 twist, button rifled (RFLR-308B) Koelbl Single-Rail Gas Block Phosphated 8620 steel bolt **PANTHER** 416 Stainless steel bull barrel Ribbed aluminum free float tube carrier, heat treated and plated 6 grooves, right-hand Standard Length .308 Winchester Phosphated steel bolt, heat **LR-308** (mounting optics only) treated and plated per Mil Bipod stud installed 1x10 twist, button rifled (RFLR-308) Koelbl Single-Rail Gas Block 20" Length Phosphated 8620 steel bolt 416 Stainless steel bull barrel Ribbed aluminum free float tube Standard Length **PANTHER** carrier, heat treated and plated None Phosphated steel bolt, heat treated and plated per Mil LR-30S • .300 Remington SAUM Vented 6 grooves, right-hand (mounting optics only) 1x10 twist, button rifled · Bipod stud installed (RFLR-30S) Koelbl Single-Rail Gas Block